


## New developments in cryptology

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## Outline

- 1. Cryptology: concepts and algorithms
- 2. Cryptology: protocols
- 3. Public-Key Infrastructure principles
- 4. Networking protocols
- **5. New developments in cryptology**
- 6. Cryptography best practices

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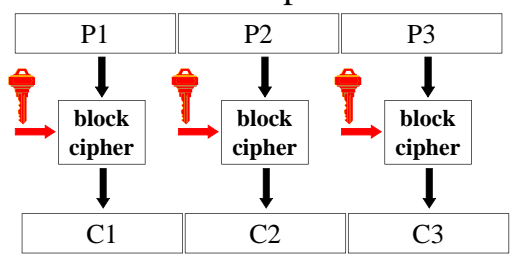


## Outline

- Block ciphers/stream ciphers
- Hash functions/MAC algorithms
- Modes of operation and authenticated encryption
- How to encrypt/sign using RSA
- Multi-party computation
- Concluding remarks

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## Block ciphers




- larger data units: 64...128 bits
- memoryless
- repeat simple operation (round) many times

## 3-DES: NIST Spec. Pub. 800-67

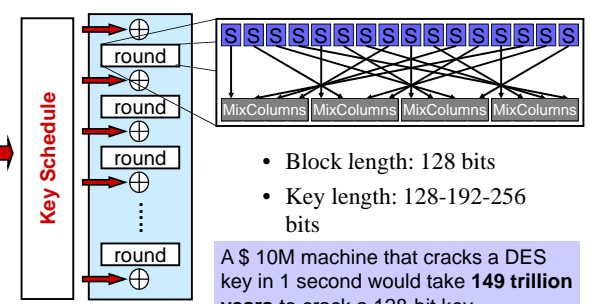
(May 2004)

- Single DES abandoned
- two-key triple DES: until 2009 (80 bit security)
- three-key triple DES: until 2030 (100 bit security)

Highly vulnerable to a related key attack



## AES (2001)



- Block length: 128 bits
- Key length: 128-192-256 bits

A \$ 10M machine that cracks a DES key in 1 second would take **149 trillion years** to crack a 128-bit key

### AES variants (2001)

- AES-128
  - 10 rounds
  - sensitive
- AES-192
  - 12 rounds
  - classified
- AES-256
  - 14 rounds
  - secret and top

Light weight key schedule, in particular for the 256-bit version

### AES implementations: efficient/compact

- NIST validation list: 1953 implementations (2008: 879)  
<http://csrc.nist.gov/groups/STM/cavp/documents/aes/aesval.html>
- HW: 43 Gbit/s in 130 nm CMOS [‘05]
- Intel: new AES instruction: 0.75 cycles/byte [‘09-’10]
- SW: 7.6 cycles/byte on Core 2 or 110 Mbyte/s bitsliced [Käsper-Schwabe’09]
- HW: most compact: 3600 gates
  - KATAN: 1054, PRESENT: 1570

### AES: security

- cryptanalysis: no attack has been found that can exploit this structure (in spite of the algebraic “attack” [Courtois’02])
- implementation level attack
  - cache attack precluded by bitsliced implementations or by special hardware support
  - fault attack requires special countermeasures

### AES-256 security

- Exhaustive key search on AES-256 takes  $2^{256}$  encryptions
  - $2^{64}$ : 10 minutes with \$ 5M
  - $2^{80}$ : 2 year with \$ 5M
  - $2^{120}$ : 1 billion years with \$ 5B
- [Biryukov-Khovratovich’09] **related key attack on AES-256**
  - requires  $2^{119}$  encryptions with 4 related keys,
  - data & time complexity  $2^{119} \ll 2^{256}$
- Why does it work? Very lightweight key schedule

Is AES-256 broken? No, only an academic “weakness” that is easy to fix

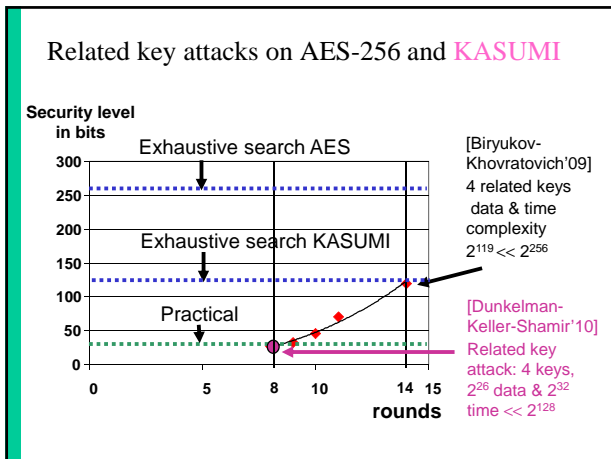
- No implications on security of AES-128 for encryption
- Do not use AES-256 in a hash function construction

### What is a related key attack?

- Attacker chooses **plaintexts** and **key difference C**
- Attacker gets **ciphertexts**
- Task: find the **key**

### Should I worry about a related key attack?

- Very hard in practice (except some old US banking schemes and IBM control vectors)
- If you are vulnerable to a related key attack, you are making very bad implementation mistakes
- This is a very powerful attack model: if an opponent can zeroize 96 key bits of his choice (rather than adding a value), he can find the key in a few seconds
- If you are worried, hashing the key is an easy fix



### KASUMI (2002)

- Widely used in all 3G phones
- Present in 40% of GSM phones but not yet used
- Good news: related key attacks do not apply in the GSM or 3G context

### KASUMI

[Dunkelman-Keller-Shamir'09]

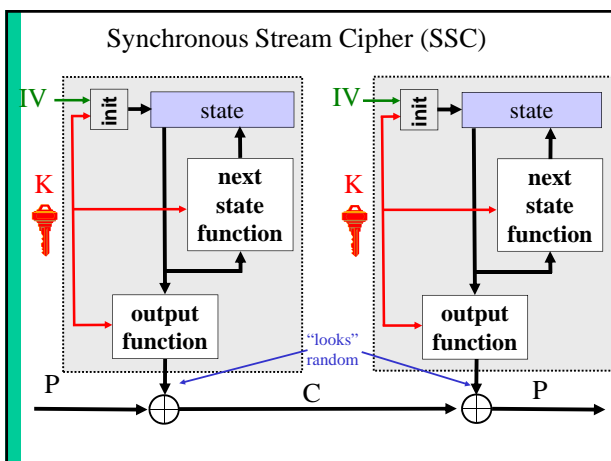
- Practical related key attack announced in December 2009 on the block cipher KASUMI used in 3GPP
  - 4 related keys,  $2^{26}$  data,  $2^{30}$  bytes of memory, and  $2^{32}$  time
- It is not possible to carry out this attack in 3G (as related keys are not available)

### New announcement: August 2011

[Bogdanov-Khovratovich-Rechberger]

- No related keys (attack in 2005)
- For AES-128: with  $2^{88}$  plaintext/ciphertext pairs, the effective key size can be reduced by 2 bits (AES-126)
- For AES-192: only  $2^{80}$  plaintext/ciphertext pairs
- For AES-256: only  $2^{40}$  plaintext/ciphertext pairs

Very minor impact on security and very hard to extend



### Stream ciphers

- historically very important (compact)
  - LFSR-based: A5/1, A5/2, E0 – practical attacks known
  - software-oriented: RC4 – serious weaknesses
  - block cipher in CTR or OFB (slower)
- today:
  - many broken schemes
  - exception: SNOW2.0, MUGI
  - lack of standards and open solutions

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### GSM

- A5/1 weak
  - [Barkan+03] requires seconds (software not available so requires math)
  - [Noh10]: Kraken = 2 Terabyte of Rainbow tables  
<http://reflexor.com/trac/a51>
- A5/2 trivially weak (milliseconds) – withdrawn in 2007 (took 8 years)
- A5/3 (= Kasumi) seems ok but slow adoption (even if in 1.2 billion out of 3 billion handsets)
- Simpler attacks on GSM
  - eavesdrop after base station (always cleartext)
  - switch off encryption (can be detected)
  - SMS of death

### GSM

ISSE 2010

- growing number of open source tools to intercept: GnuRadio, Airprobe, OpenBTS
- but needs more work (1-2 years?)

Jan 2011



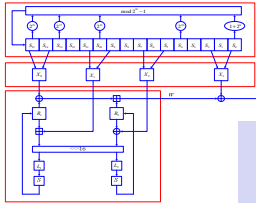
### GSM

- be careful when rolling out 2-factor authentication via SMS
- war texting hacks on car systems and SCADA systems [Black Hat, Aug'11]

intercepting mobile phone traffic is illegal

### International

- China:
  - ZUC as 3rd algorithm in LTE (also SM11, SM12)
  - National Cryptography Industry Standards Technical Committee established on 19/10/2011



Every algorithm used in China needs to be designed in China

- US: NIST is very active in standardization

### Open competition for stream ciphers

<http://www.ecrypt.eu.org>

- run by ECRYPT
  - high performance in **software** (32/64-bit): 128-bit key
  - low-gate count **hardware** (< 1000 gates): 80-bit key
  - variants: authenticated encryption
- April 2005: 33 submissions
- many broken in first year
- April 2008: end of competition

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### The eSTREAM Portfolio

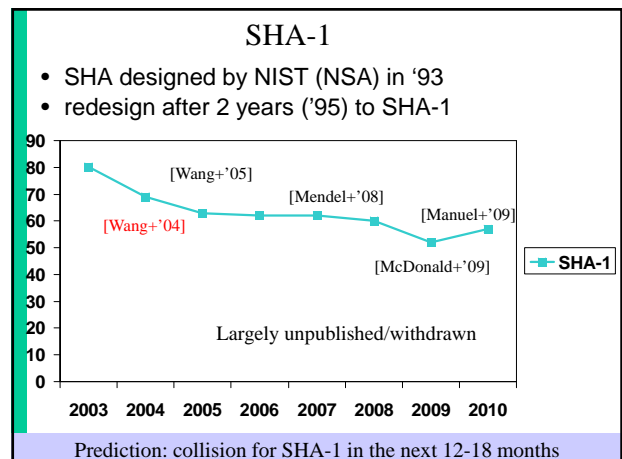
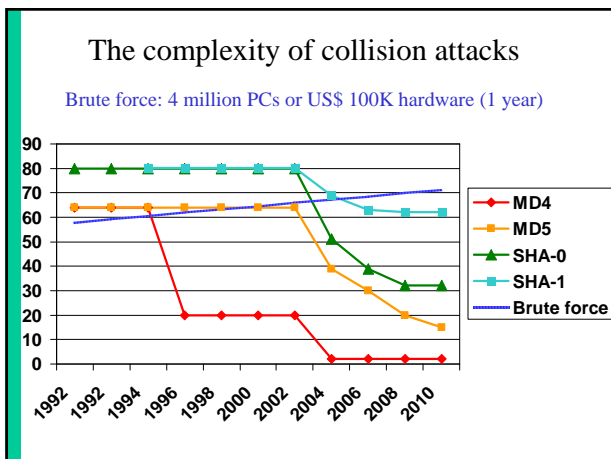
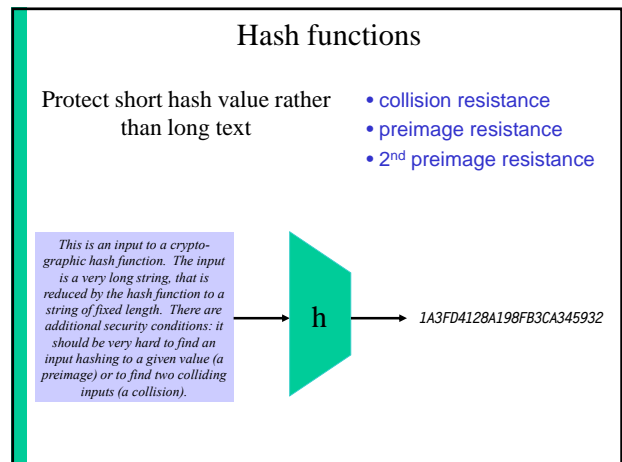
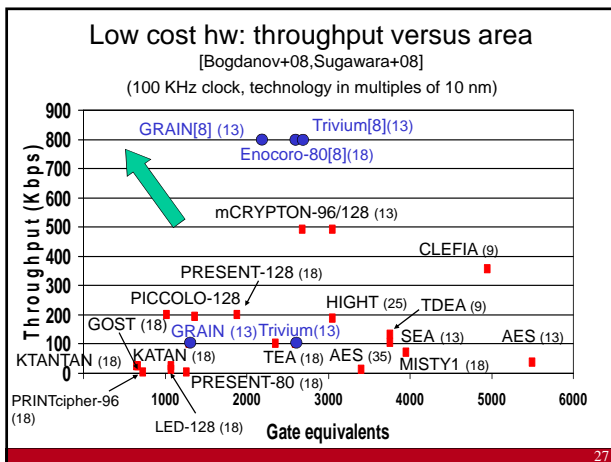
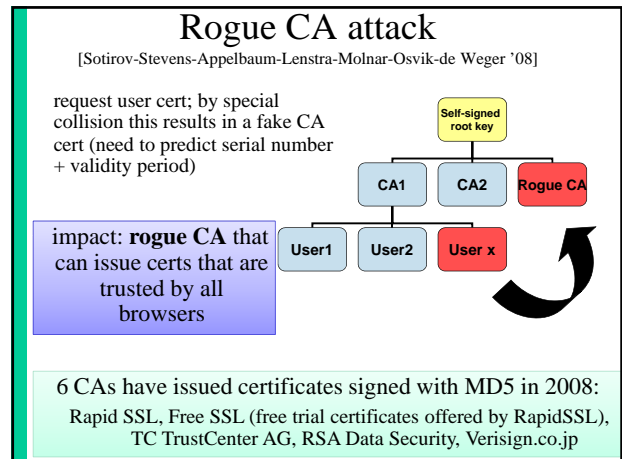
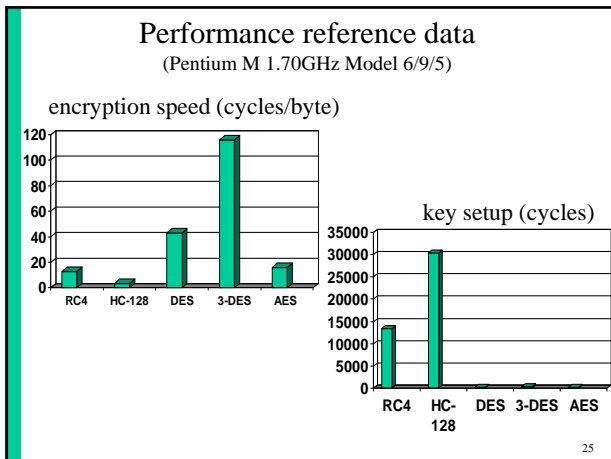
Apr. 2008 (Rev 1 Sept. 2008)

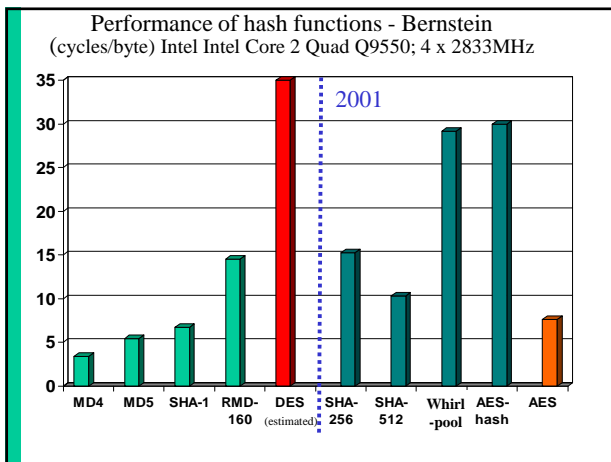
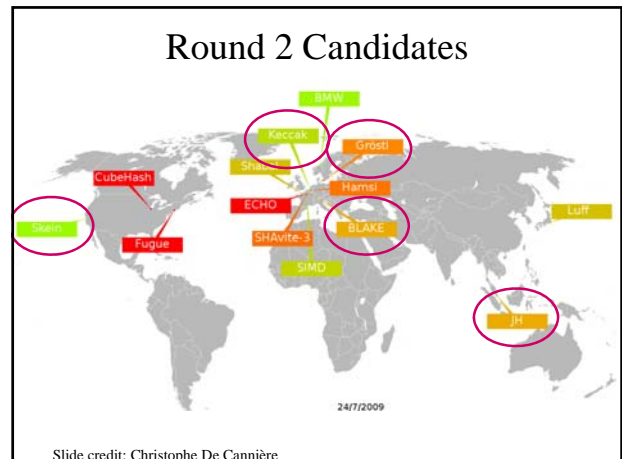
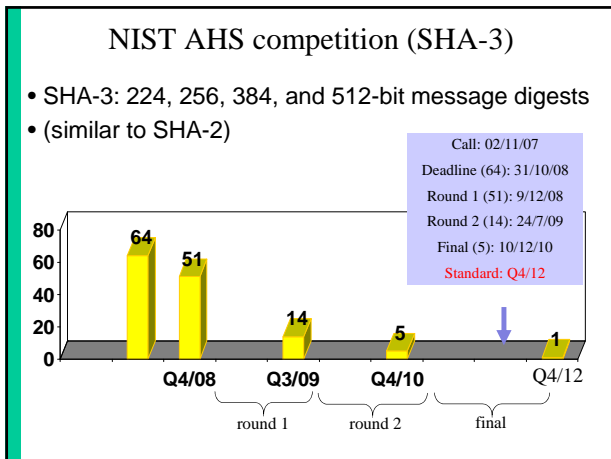
(in alphabetical order)

Software	Hardware
HC-128	<del>F-FCSR-H</del>
Rabbit	Grain v1
Salsa20/12	MICKEY v2
Sosemanuk	Trivium

3-10 cycles per byte
1500..3000 gates

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### MAC algorithms

- EMAC based on AES
- HMAC based on MD5/SHA-1
- GMAC
- UMAC

- NIST: 2 standards for authenticated encryption
  - CCM: CTR + CMAC [NIST SP 800-38C]
  - GCM: CTR + GMAC [NIST SP 800-38C]

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### HMAC based on MDx, SHA

- Widely used in SSL/TLS/IPsec
- Attacks not yet dramatic
- NMAC weaker than HMAC

	Rounds in f1	Rounds in f2	Data complexity
MD4	48	48	$2^{88}$ CP & $2^{95}$ time
MD5	64	33 of 64	$2^{126}$ CP
MD5	64	64	$2^{51}$ CP & $2^{100}$ time (RK)
SHA(-0)	80	80	$2^{109}$ CP
SHA-1	80	43 of 80	$2^{154.9}$ CP

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### GMAC: polynomial MAC (NIST SP 800-38D '07 + 3GSM)

- keys  $K_1, K_2 \in GF(2^{128})$
- input  $x: x_1, x_2, \dots, x_r$  with  $x_i \in GF(2^{128})$ 
  - $g(x) = K_1 + \sum_{i=1}^r x_i \cdot (K_2)^i$
- in practice: compute  $K_1 = \text{AES}_{K_2}(n)$  (CTR mode)

- properties:
  - fast in software and hardware (support from Intel)
  - not very robust w.r.t. nonce reuse, truncation, MAC verifications, due to reuse of  $K_2$  (*not in 3GSM!*)
  - versions over GF(p) (e.g. Poly1305-AES) seem more robust

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### UMAC RFC 4418 (2006)

- key  $K, k_1, k_2, \dots, k_{256} \in GF(2^{32})$  (1024 bytes)
- input  $x: x_1, x_2, \dots, x_{256}$ , with  $x_i \in GF(2^{32})$
- $g(x) = \text{prf}_K(h(x))$
- $h(x) = (\sum_{i=1}^{512} (x_{2i-1} + k_{2i}) \text{ mod } 2^{32} \cdot (x_{2i} + k_{2i}) \text{ mod } 2^{32}) \text{ mod } 2^{64}$
- properties
  - software performance: 1-2 cycles/byte
  - forgery probability:  $1/2^{30}$  (provable lower bound)
  - [Handschuh-Preneel08] full key recovery with  $2^{40}$  verification queries

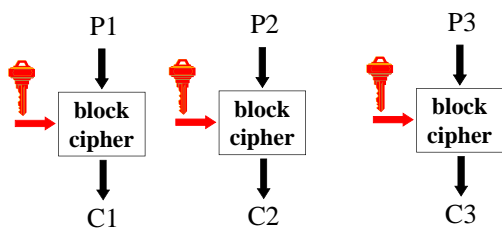
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### How to use cryptographic algorithms

- Modes of operation
- Padding and error messages
- Authenticated encryption
- How to encrypt with RSA

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### How NOT to use a block cipher: ECB mode



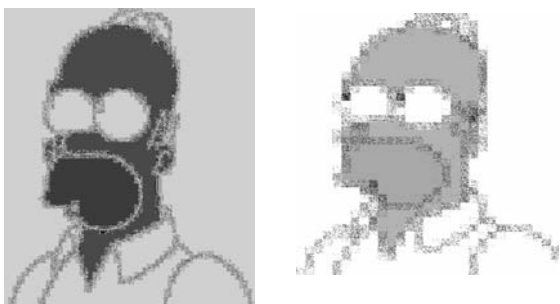
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### An example plaintext



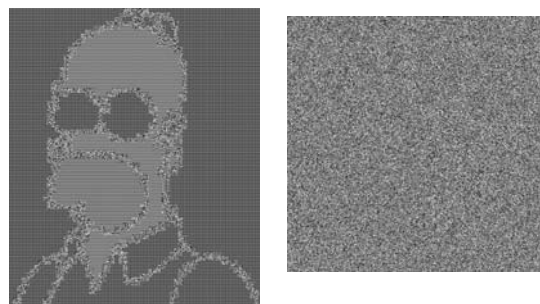
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### Encrypted with substitution and transposition cipher

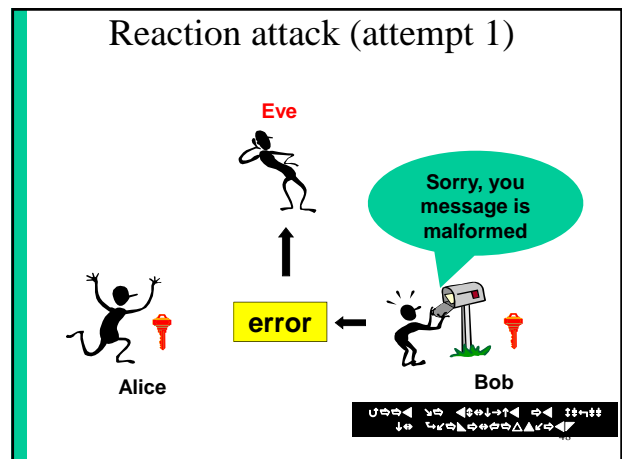
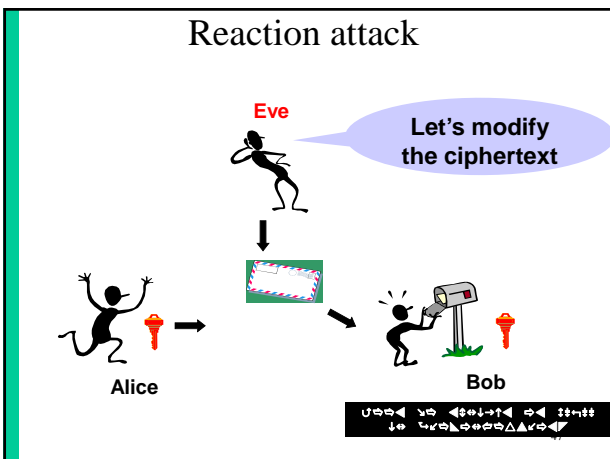
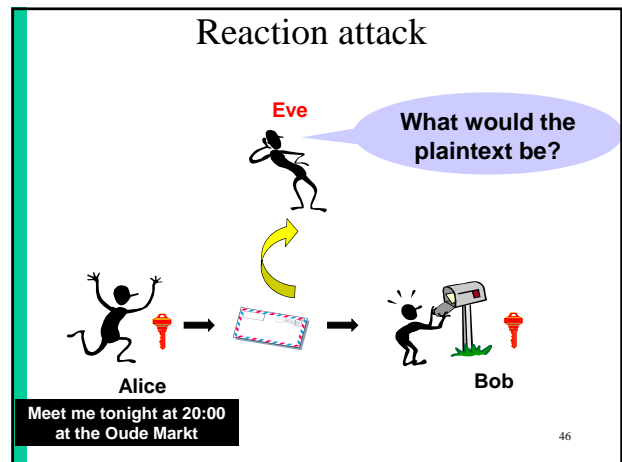
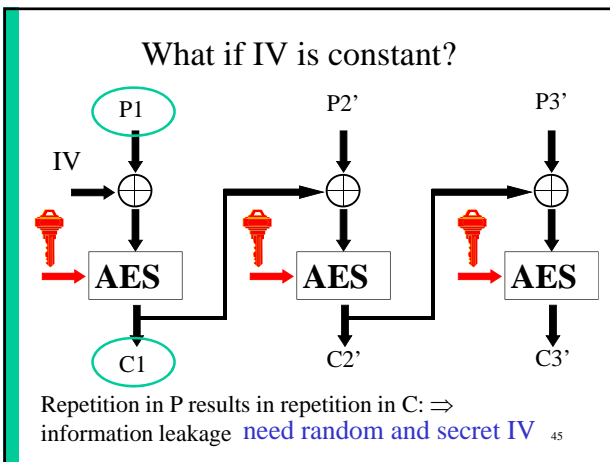
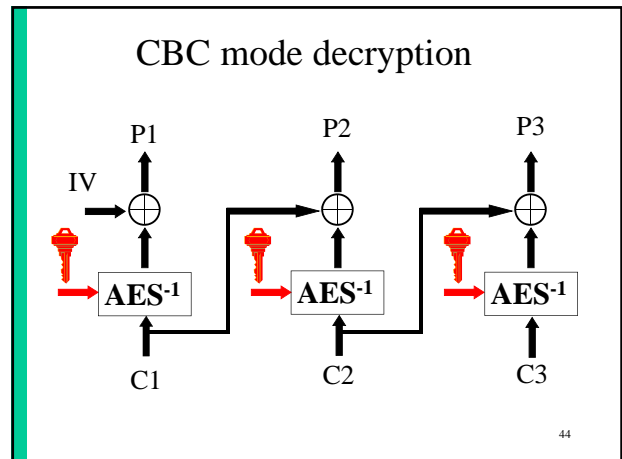
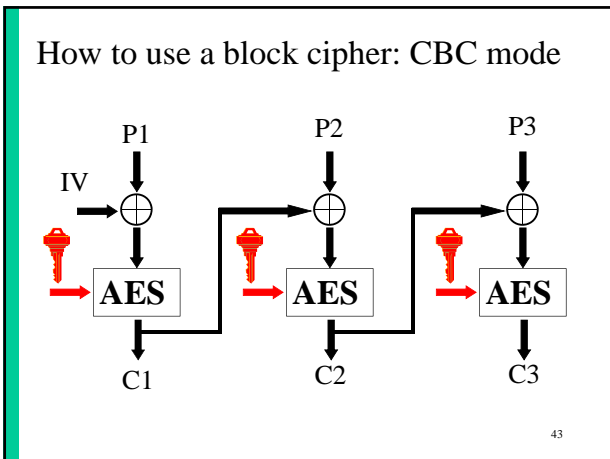


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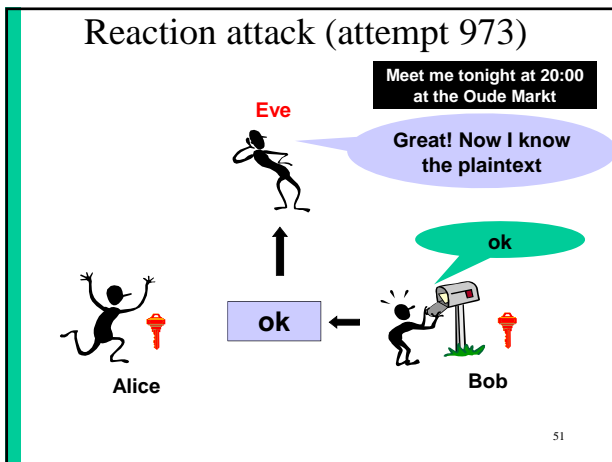
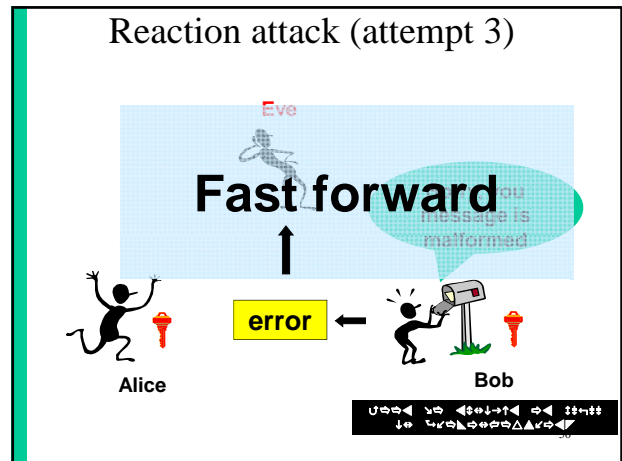
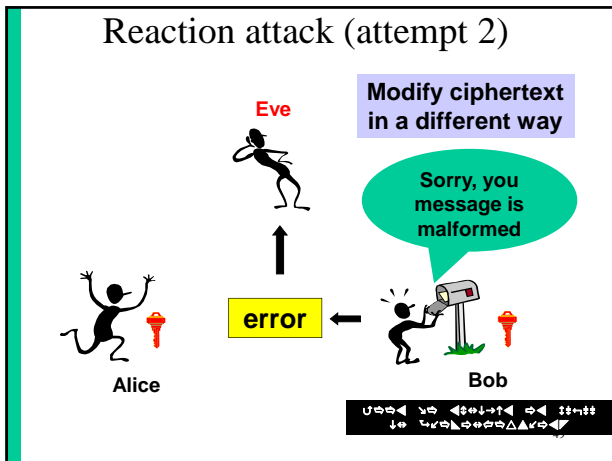
### Encrypted with AES in ECB and CBC mode



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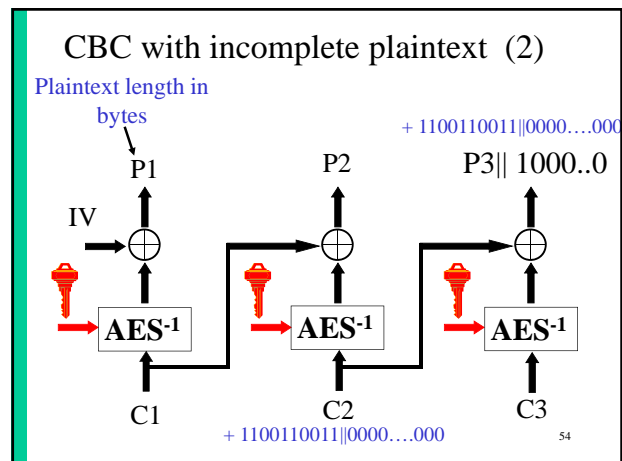
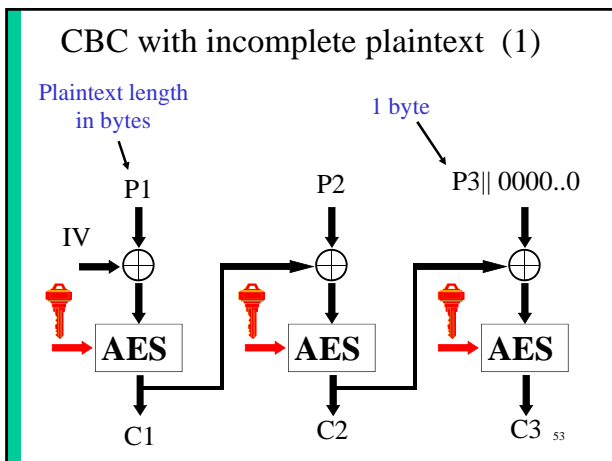


### Reaction attacks: well known but...

- [Bleichenbacher98] PKCS #1v1.5 – 1 million chosen ciphertexts; improved by [Klima-Pokorny-Rosa03]
- [Manger01] OAEP PKCS #1v2 – a few 1000 chosen ciphertexts
- [Bellare-Kohno-Namprempre 02]: SSH
- [Vaudenay'02] SSL, IPsec, WTLS...
- [Canvel-Hiltgen-Vaudenay-Vuagnoux03]: SSL/TLS
- 2010: ASP.NET
- 2011 XML encryption

**Solutions:**

- don't send error messages (bad engineering practice)
- authenticated encryption
- MAC the ciphertexts and do not decrypt if MAC is incorrect



### CBC with incomplete plaintext (3)

Plaintext length in bytes  
 $P1 \quad P2 \quad P3 || 1000..0$   
 + 1100110011 || 0000...000

- If the first 10 bits of P3 are equal to 1100110011 then after the modification P3' will be equal to 0
- The decryption will then produce an error message because the plaintext length field is incorrect
- Conclusion: information on 1 byte of P3 can be obtained using on average 128 chosen ciphertexts
- Protection: a **careful implementation** of random padding or authenticated encryption

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### XML Encryption attack

- **Reaction attack:** chosen plaintext (decryption queries) and observe error message
- XML decryption checks validity of plaintext (specific character encoding)
- [Jager-Somorovsky11] decrypt 160 bytes using 2000 decryption queries (100 seconds)
- Countermeasure:
  - unified error message
  - changing mode
  - authenticated encryption: non-trivial

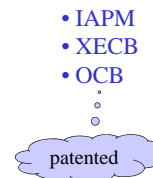
### Modes of Operation

- CTR mode allows for pipelining
  - Better area/speed trade-off
- authentication: E-MAC and CMAC
  - E-MAC is CBC-MAC with extra encryption in last block
  - NIST prefers CMAC (was OMAC)
- authenticated encryption:
  - most applications need this primitive (ssh, TLS, IPsec, ...)
  - for security against chosen ciphertext this is essential
  - NIST solution: GCM (very fast but lacks robustness)

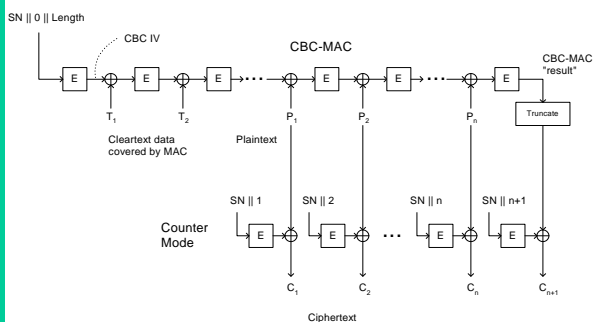
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### Authenticated encryption

- needed for network security, but only fully understood by crypto community around 2000 (too late)
- **dump CBC mode!!**
- standards:
  - CCM: CTR + CBC-MAC [NIST SP 800-38C]
  - GCM: CTR + GMAC [NIST SP 800-38D]
- both are suboptimal but patent free
- properties
  - associated data
  - parallelizable
  - on-line
  - "provable" security



### Example: CCM: CTR + CBC-MAC



SN = packet sequence number (WEP "IV")

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### RSA ('78)

- choose 2 “large” prime numbers  $p$  and  $q$
- modulus  $n = p \cdot q$
- compute  $\lambda(n) = \text{lcm}(p-1, q-1)$
- choose  $e$  relatively prime w.r.t.  $\lambda(n)$
- compute  $d = e^{-1} \pmod{\lambda(n)}$
- public key =  $(e, n)$
- private key =  $d$  of  $(p, q)$

The security of RSA is based on the “fact” that it is easy to generate two large primes, but that it is hard to factor their product

- encryption:  $c = m^e \pmod n$
- decryption:  $m = c^d \pmod n$

try to factor 2419 62

### Public-Key Cryptology

- new factorization record in January 2010: 768 bits
- upgrade your RSA-1024 keys (should have been done in 2010)
- increased “acceptance” of ECC
  - example NSA Suite B in USA
  - Certicom challenge: ECC2K-130: 1 year with 60 KEURO (a large effort is underway)
  - limited commercial deployment outside government
- progress on pairings leading to more efficient protocols

### Key lengths for confidentiality

<http://www.ecrypt.eu.org>

duration	symmetric	RSA	ECC
days/hours	50	512	100
5 years	73	1024	146
10-20 years	103	2048	206
30-50 years	141	4096	282

Assumptions: no quantum computers; no breakthroughs; limited budget

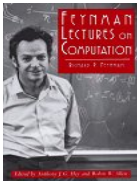
### Generation of key pairs

“Ron was wrong, Whit is right”  
<http://print.iacr.org/2012/064.pdf>


- 11.7 million openly accessible public keys
- 6.4 million distinct RSA moduli
- rest: ElGamal/DSA (50/50) and 1 ECDSA
- 1.1% of RSA keys occur in >1 certificate
- 0.2% (12934 moduli) are easy to factor, because they form pairs like:  $n = p \cdot q$  and  $n' = p' \cdot q$  so  $\text{gcd}(n, n') = q$ 
  - 40% of these have valid certs
  - reason: only 40-bit randomness in key generation combined with the birthday paradox
- less of a problem for ElGamal/DSA: need to know how randomness is produced and complexity is  $2^{40}$  key generations
- ethical problem: how to report this?

### Quantum computers?

- exponential parallelism  $n$  coupled quantum bits  
 $\downarrow$   
 $2^n$  degrees of freedom !
- Shor 1994: perfect for factoring
- But: can a quantum computer be built?



### If a large quantum computer can be built...

- All schemes based on factoring (such as RSA) will be insecure
- Same for discrete log (ECC)
- Symmetric key sizes:  $x2$
- Hash sizes:  $x1.5$  (?) 
- Alternatives: McEliece, NTRU, ...
- So far it seems very hard to match performance of current systems while keeping the security level against conventional attacks

### Quantum computers

- Size of quantum computer does not (yet) matter!

Year	Qubits
1995	2
1997	3
1999	5
2001	7
2003	7
2005	7
2007	7
2009	7

Photon machine gun, New scientist, Sept. 09

- More important is to keep a few qubits with high reliability for a sufficiently long time (decoherence)

### Quantum cryptography

- no solution for entity authentication problem (bootstrapping needed with secret keys)
- no solution (yet) for multicast
- dependent on physical properties of communication channel
- cost
- implementation weaknesses (side channels)

### Quantum cryptography

- Security based
  - on the assumption that the laws of quantum physics are correct
  - rather than on the assumption that certain mathematical problems are hard

### Quantum hacking

<http://www.iet.ntnu.no/groups/optics/qcr/>

### How to encrypt with RSA?

- Assume that the RSA problem is hard
- ... so a fortiori we assume that factoring is hard
- How to encrypt with RSA?
  - Hint: ensure that the plaintext is mapped to a **random** element of  $[0, n-1]$  and then apply the RSA Encryption Permutation (RSAEP)

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### How (not) to encrypt with RSA?

- Non-hybrid schemes
  - RSA-PKCS-1v1\_5 (RSA Laboratories, 1993)
  - RSA-OAEP (Bellare-Rogaway, 1994)
  - RSA-OAEP+ (Shoup, 2000)
  - RSA-SAEP (Johnson et al., 2001)
  - RSA-SAEP+ (Boneh, 2001)
- Hybrid schemes
  - RSA-KEM (Zheng-Seberry, 1992)
    - RSA-KEM-DEM (Shoup, 2001)
    - RSA-REACT (Okamoto-Pointcheval, 2001)
  - RSA-GEM (Coron et al., 2002)

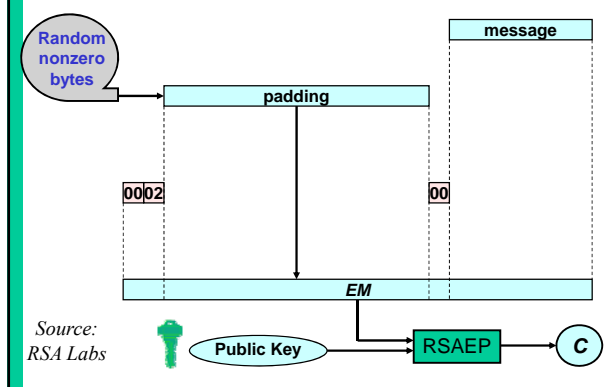
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## RSA PKCS-1v1\_5

- Introduced in 1993 in PKCS #1 v1.5
- *De facto* standard for RSA encryption and key transport
  - Appears in protocols such as TLS, S/MIME, ...

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## RSA-PKCS-1v1\_5 Diagram



Source:  
RSA Labs

## RSA-PKCS-1v1\_5 Cryptanalysis

- Low-exponent RSA when very long messages are encrypted [Coppersmith+ '96/Coron '00]
  - large parts of a plaintext is known or similar messages are encrypted with the same public key
- Chosen ciphertext attack [Bleichenbacher '98]
  - decryption oracle: ciphertext valid or not?
  - 1024-bit modulus: 1 million decryption queries
- These attacks are precluded by fixes in TLS

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## Bleichenbacher's attack

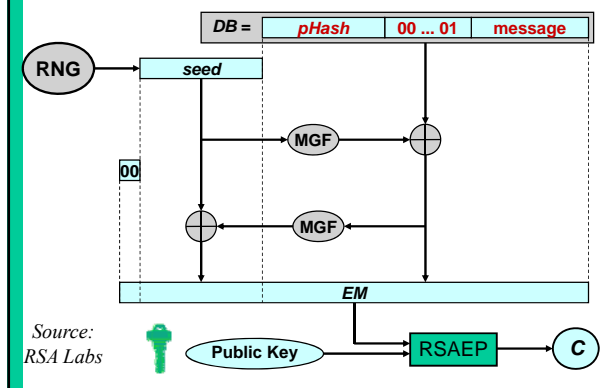
- Goal: decrypt  $c$ 
  - choose random  $s$ ,  $0 < s < n$
  - compute  $c' = c s^e \pmod n$
  - ask for decryption of  $c'$ :  $m'$
  - compute  $m$  as  $m'/s \pmod n$
- but  $m'$  does not have the right format!
- idea: try many random choices for  $s$ :
  - if no error message is received, we know that  $2B < (m s \pmod n) < 3B$
  - with  $B = 2^{8(k-2)}$  ( $k$  length in bytes of the modulus)

## RSA-OAEP

- designers: Bellare and Rogaway 1993
- enhancements by Johnson and Matyas in 1996 ("encoding parameters")
- already widely adopted in standards
  - IEEE P1363 draft
  - ANSI X9.44 draft
  - PKCS #1 v2.0 (PKCS #1 v2.1 draft)
  - ISO 18033-2 working draft 2000

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## RSA-OAEP Diagram



Source:  
RSA Labs

### RSA OAEP - security

~~[BR '93] RSA-OAEP is IND-CCA2 secure under RSA assumption in ROM~~

Shoup '00: the proof is wrong

[FOPS 01] RSA-OAEP is IND-CCA2 secure under partial domain one-wayness RSA assumption in ROM for RSA: partial domain one-wayness  $\Leftrightarrow$  one-wayness

Reduction is very weak

ROM assumption is questionable

### RSA OAEP - security

- Improved chosen ciphertext attack [Manger, Crypto '01]
- requires a few thousand queries ( $1.1 \log_2 n$ )
- opponent needs oracle that tells whether there is an error in the integer-to-byte conversion or in the OAEP decoding
- overall conclusion: RSA Inc. is no longer recommending the use of RSA-OAEP

if it's provable secure, it probably isn't

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### How to encrypt with RSA

- RSA-KEM
  - encrypt 2 session keys with RSA
  - encrypt and MAC data with these 2 keys
- Recommended in NNESSIE report (<http://www.cryptonessie.org>) and included in ISO 18033
- Similar problems for signatures: ISO 9796-1 broken, PKCS#1 v1.0 questionable

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### How to sign with RSA?

- public key: (n,e)
- private key: d
- $s = t^d \pmod n = t^{1/e} \pmod n$
- But
  - message M is often larger than modulus n
  - $\text{RSA}(x*y) = \text{RSA}(x)*\text{RSA}(y)$
  - $\text{RSA}(0) = 0, \text{RSA}(1) = 1, \dots$
- Solution: hash and add redundancy
  - PKCS #1
  - RSA-PSS

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### How (not) to sign with RSA: an attack on ISO 9796-2 [Coron+'09]

- History:
  - ISO 9796-1 (1991) was broken and withdrawn in 2001
  - ISO 9796-2 was repaired in 2002 after a first attack in 1999
- New forgery attack on 9796-2 that works for very long RSA moduli (2048 bits)
  - any 160-bit hash function: 800\$ on Amazon cloud
  - the specific EMV variant: 45K\$
- Not a practical threat to 750 million EMV cards since the attack requires a large number of chosen texts (600,000)

### RSA Signatures: PKCS #1 v1.5 [source: RSA Labs]

public key: (n,e)  
private key: d

t = 00 01 ff ff ff ff ... ff ff ff 00 HashID H

Generation of RSA signature on M:  $s = t^d \pmod n = t^{1/e} \pmod n$

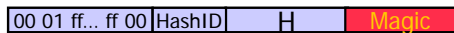
Verification of RSA signature s on M  
Compute  $t = s^e \pmod n$  and check that t has the required format

Problem: most signature verification software would accept a signature on M of the following form:

00 01 ff ... ff 00 HashID
H
Magic

### Attack on PKCS #1 v1.5 implementations (1)

[Bleichenbacher06]



- consider RSA with public exponent  $e = 3$
- for any hash value  $H$ , it is easy to compute a string “Magic” such that the above string is a perfect cube of 3072 bits
  - example of a perfect cube  $1728 = 12^3$
- consequence:
  - one can sign any message ( $H$ ) **without knowing the private key**
  - this signature works **for any public key** that is longer than 3072 bits
- vulnerable: OpenSSL, Mozilla NSS, GnuTLS

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### Fix of Bleichenbacher’s attack

- Write proper verification code (but the signer cannot know which code the verifier will use)
- Use a public exponent that is at least 32 bits
- Upgrade – finally – to RSA-PSS

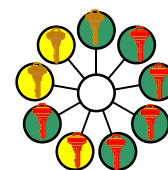
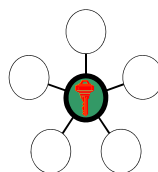
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### Secure implementations of cryptography

- Error messages and APIs (cf. supra)
- Side channels
  - Timing attacks
  - Power attacks
  - Acoustic attacks
  - Electromagnetic attacks
- Fault attacks

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### Secure Computation



- PKI
- Banking
- Credit card
- Google
- ...

Multi-party computation

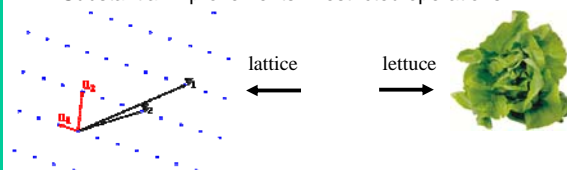
“you can trust it because you don’t have to”

### Multi-party computation becomes “truly practical”

- Similar to first public key libraries 20 years ago
  - EU: CACE project (Computer Aided Cryptography Engineering), [www.cace-project.eu](http://www.cace-project.eu)
  - US: Brown Univ. + UCSD (Usenix 2010)
- Examples
  - efficient zero-knowledge proofs
  - 2-party computation of AES (Bristol)
  - secure auction of beetroots in Denmark (BRICS)
  - oblivious transfer for road pricing (COSIC)

### Fully homomorphic encryption

- From  $E(x)$  and  $E(y)$ , you can compute  $E(x+y)$ ,  $E(c \cdot x)$  and  $E(x \cdot y)$  **without decrypting**
- Many cool applications including cloud computing
- [Gentry’09] ideal lattices = breakthrough
- First implementations require only seconds [Vercauteren-Smart’10], [Gentry-Halevi’10]....
  - but to ciphertext for 1 bit is 3 million bits and public key is several Mbyte
- Substantial improvements if restricted operations



## Cryptographic algorithm selection

- Standards?
- Public domain versus proprietary
- Upgrades


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## Cryptographic standards

- Algorithms historically sensitive (e.g., GSM)
- Choices with little technical motivation (e.g., RC2 and MD2)
- Little or no coordination effort (even within IETF)
- Technically difficult

A.S. Tanenbaum: "The nice thing about standards is there's so many to choose from"

## Major Standardization Bodies in Cryptography

- International
  - ISO and ISO/IEC International Organization for Standardization 
  - ITU: International Telecommunications Union
  - IETF: Internet Engineering Task Force
  - IEEE: Institute of Electrical and Electronic Engineers
- National
  - ANSI: American National Standards Institute
  - NIST: National Institute of Standards and Technology
- European
  - CEN: Comité Européen de Normalisation
  - ETSI: European Telecommunications Standards Institute
- Industry
  - PKCS, SECG
  - W3C, OASIS, Liberty Alliance, Wi-Fi Alliance, BioAPI, WS-Security, TCG
  - GP, PC/SC, Open Card Framework, Multos

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## Independent evaluation efforts

- NIST (US) (1997-2001): block cipher AES for FIPS 197 (<http://csrc.nist.gov/CryptoToolkit/aes/>)
- CRYPTREC (Japan) (2000-2003 and 2009-2012): cryptographic algorithms and protocols for government use in Japan (<http://www.ipa.go.jp/security>)
- EU-funded IST-NESSIE Project (2000-2003): new cryptographic primitives based on an open evaluation procedure (<http://www.cryptoneessie.org>)
- ECRYPT eSTREAM (2004-2007): stream cipher competition
- NIST (US) (2007-2012): hash function SHA-3 for FIPS 197 (<http://csrc.nist.gov/CryptoToolkit/aes/>)<sup>95</sup>

## Proprietary/secret algorithms

- No "free" public evaluations
- Risk of snake oil
- Cost of (re)-evaluation very high
- No economy of scale in implementations
- Reverse engineering
- Fewer problems with rumors and "New York Times" attacks
- Extra reaction time if problems
- Fewer problems with implementation attacks
- Can use crypto for IPR and licensing

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## Many insecure algorithms in use

- Do it yourself (snake oil)
- Export controls
- Increased computational power for attacks (64-bit keys are no longer adequate)
- Cryptanalysis progress - including errors in proofs
- Upgrading is often too hard by design
  - cost issue
  - backward compatibility
  - version roll-back attacks

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### Upgrade problem

- GSM: A5/3 takes a long time
- Bluetooth: E0 hardwired
- TCG: chip with fixed algorithms
- MD5 and SHA-1 widely used
- Negotiable algorithms in SSH, TLS, IPsec,...
- **But even then these protocols have problems getting rid of MD5/SHA-1**

Make sure that you do not use the same key with a weak and a strong variant (e.g. GSM A5/2 and A5/3) <sup>98</sup>

### And the good news

- Many secure and free solutions available today: AES, RSA,...
- With some reasonable confidence in secure
- Cost of strong crypto decreasing except for “niche applications” (ambient intelligence)

In spite of all the problems, cryptography is certainly not the weakest link in our security chain <sup>99</sup>

### What to use (generic solutions)

- Authenticated encryption mode (OCB, CWC, CCM, or even GCM) with 3-key 3-DES or AES
- Hash functions: RIPEMD-160, SHA-256, SHA-512 or Whirlpool
- Public key encryption: RSA-KEM or ECIES
- Digital signatures: RSA-PSS or ECDSA
- Protocols: TLS 1.2, SSH, IKE(v2)

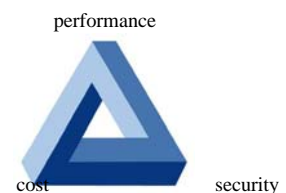
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### Challenges for crypto

security for 50-100 years  
authenticated encryption of Terabit/s networks  
ultra-low power/footprint

secure software and hardware implementations

algorithm agility



### Conclusions: cryptography

- Can only move and simplify your problems
- Solid results, but still relying on a large number of unproven assumptions and beliefs
- Not the bottleneck or problem in most security systems
- *To paraphrase Laotse, you cannot create trust with cryptography, no matter how much cryptography you use -- Jon Callas.*

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### Conclusions (2): cryptography

- Leave it to the experts
- Do not do this at home
- Make sure you can upgrade
- Implementing it correctly is hard
- Secure computation very challenging and promising: reduce trust in individual building blocks

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### Selected books on cryptology

- D. Stinson, *Cryptography: Theory and Practice*, CRC Press, 3<sup>rd</sup> Ed., 2005. Solid introduction, but only for the mathematically inclined.
- A.J. Menezes, P.C. van Oorschot, S.A. Vanstone, *Handbook of Applied Cryptography*, CRC Press, 1997. The bible of modern cryptography. Thorough and complete reference work – not suited as a first text book. Freely available at <http://www.cacr.math.uwaterloo.ca/hac>
- N. Smart, *Cryptography, An Introduction: 3<sup>rd</sup> Ed.*, 2008. Solid and up to date but on the mathematical side. Freely available at [http://www.cs.bris.ac.uk/~nigel/Crypto\\_Book/](http://www.cs.bris.ac.uk/~nigel/Crypto_Book/)
- B. Schneier, *Applied Cryptography*, Wiley, 1996. Widely popular and very accessible – make sure you get the errata, online
- Other authors: Johannes Buchmann, Serge Vaudenay

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